iPhone Apps + Adobe ColdFusion

Posted At : August 14, 2009 3:00 PM | Posted By : Josh Adams Related Categories: Events, CFUnited, iOS, Adobe, ColdFusion, Presentations

I'm presenting "iPhone Apps + Adobe ColdFusion" right now (well, right now as this post is going live anyway). And in this post, I am **making the PDF version of my presentation file available via this link** (note: the file location and link may change in the future but on this post on my blog itself the link will always be kept current).

UPDATE: I've been asked for my code samples from the presentation; **you can find them here**. To use them with NimbleKit, you'll need to create a new NimbleKit project in Xcode then drop these resources into wherever it is that you put the NimbleKit project; you'll need to overwrite the project's main.html file with this one. Note that the sayHello.cfc and sayHello.cfm files are not needed for your NimbleKit project; they are included so you can see what they do and so that you can deploy them to your own web server (of course, in that situation you'll need to change the NimbleKit code to make its calls to the server where you put the files).