

Flash Player on Mobile Devices

Posted At : August 13, 2009 7:25 PM | Posted By : Josh Adams

Related Categories: Adobe, Flex, iOS, Flash Player

I'm at CFUnited. If you're not here, we miss you!

Last night I attended the Birds of a Feather session (for those not familiar, this is a session that is a bit more of an open forum than it is a presentation) on iPhone development and those present asked me lots of questions about if and when Flash Player will be on the iPhone. That's outside my Adobe arena so I didn't have great answers for them (though I'm relatively certain that even if I did have great answers, I wouldn't have been authorized to share them). But I did do some asking and some research and so I give you:

The official(ish) statement:

We would like to work with Apple to bring Flash to the iPhone, meanwhile we continue to work towards bringing the full Flash Player to Symbian, Windows Mobile, Android and other smartphones enabling a more complete web experience.

Now, as I know that's not particularly enlightening, here are some blog posts I ran across which you may find of interest:

- http://www.computerworld.com/s/article/9127986/Adobe_prep_full_Flash_player_for_smartphones
- <http://digital.venturebeat.com/2009/07/21/adobes-mobile-flash-to-get-accelerometer-multi-touch-support-in-2010>
- <http://digital.venturebeat.com/2009/06/22/adobes-flash-10-for-android-a-big-win-for-mobile-web-apps>